# Blood Glucose Level Prediction as Time-Series Modeling using Sequence-to-Sequence Neural Networks

**Ananth Bhimireddy**<sup>1</sup> and **Priyanshu Sinha**<sup>2</sup> and **Bolu Oluwalade**<sup>3</sup> and **Judy Wawira Gichoya**<sup>4</sup> and **Saptarshi Purkayastha**<sup>5</sup>

Abstract. The management of blood glucose levels is critical in the care of Type 1 diabetes subjects. In extremes, high or low levels of blood glucose are fatal. To avoid such adverse events, there is development and adoption of wearable technologies that continuously monitor blood glucose and administer insulin. This technology allows subjects to easily track their blood glucose levels with early intervention without the need for hospital visits. The data collected from these sensors is an excellent candidate for the application of machine learning algorithms to learn patterns and predict future values of blood glucose levels. In this study, we developed artificial neural network algorithms based on the OhioT1DM training dataset that contains data on 12 subjects. The dataset contains features such as subject identifiers, continuous glucose monitoring data obtained in 5 minutes intervals, insulin infusion rate, etc. We developed individual models, including LSTM, BiLSTM, Convolutional LSTMs, TCN, and sequence-to-sequence models. We also developed transfer learning models based on the most important features of the data, as identified by a gradient boosting algorithm. These models were evaluated on the OhioT1DM test dataset that contains 6 unique subject's data. The model with the lowest RMSE values for the 30- and 60minutes was selected as the best performing model. Our result shows that sequence-to-sequence BiLSTM performed better than the other models. This work demonstrates the potential of artificial neural networks algorithms in the management of Type 1 diabetes.

**Keywords.** Blood glucose prediction, Time-series model, Wearable devices, Transfer learning

## **1 INTRODUCTION**

Diabetes Mellitus is a chronic disease characterized by high blood glucose levels. According to the 2020 CDC National Diabetes Statistics Report, about 34.2 million people or 10.2 percent of Americans have diabetes[3]. Diabetes is classified as Type 1, Type 2 and Gestational Diabetes. Insulin is an enzyme produced in the pancreas that helps in blood glucose absorption into cells. In Type 1 diabetes (T1DM), the pancreas produces little or no insulin. In contrast, in Type 2 diabetes (T2DM), the pancreas produces a small amount of insulin, or the body is resistant to the effect of insulin. This absence or resistance to insulin leads to an increase in blood glucose levels, also known as hyperglycemia. Symptoms of hyperglycemia include excessive thirst, excessive urination, sweating, etc. Diabetic ketoacidosis is a serious complication of uncontrolled hyperglycemia that can lead to death. Elevated insulin levels in the body can cause low levels of blood glucose, a condition known as hypoglycemia. Dizziness, weakness, coma, or eventually, death can occur in uncontrolled hypoglycemia. Insulin and glucose control are critical to the management of diabetes, and hence titration of the administered insulin doses is critical in management of diabetes patients.

Glucose levels vary according to the patient's diet, and activities throughout the day. Sensors have been developed to estimate blood glucose levels at various time intervals. These sensors are useful in diabetes management because they provide longitudinal data about subjects' blood glucose and show the distinctive patterns throughout the day. These sensors are frequently coupled with the use of insulin pumps to deliver short-acting insulin continuously (basal rate) and specific insulin quantity after a meal for appropriate glycemic control. Although the sensors and insulin pumps have helped to improve patient care, patients are typically unaware of an impending adverse event of severe hyperglycemia or hypoglycemia. These adverse effects commonly occur when patients are asleep. There is an opportunity for the development of accurate prediction models using previously collected sensor data to estimate future values of blood glucose levels to prevent the occurrence of adverse events.

In this study, we utilize the OhioT1DM dataset, which contains blood glucose values of twelve T1DM subjects collected at intervals over a total time span of eight weeks [11]. These individuals had an insulin pump with continuous glucose monitoring (CGM), wearing a physical activity band and self-reporting life events using a smartphone application. CGM blood glucose data were obtained at 5-minute intervals [10]. We developed multiple models for predicting glucose values at 30 and 60 minutes in the future, using the CGM values, and mean Root Mean Square Error (RMSE) as an evaluation metric. The code for this study can be found at: https://github.com/iupui-soic/bglp2

## 2 RELATED WORK

Deep learning models like Recurrent Neural Network (RNN) have been used on the OhioTIDM dataset to predict future blood glucose values [13], including the BGLP Challenge at KDH@IJCAI-ECAI 2018 (http://ceur-ws.org/Vol-2148/). In some cases, these data-driven models use only the CGM values, or use physiological data such as the insulin concentration, amount of carbohydrate in meals and physical activities. Chen et al. created a data driven 3-layer dilated recurrent neural network model with a mean RSME of 18.9, with a range of 15.2995 and 22.7104 [4]. They concluded that the miss-

<sup>&</sup>lt;sup>1</sup> Indiana University Purdue University Indianapolis, USA

<sup>&</sup>lt;sup>2</sup> Mentor Graphics Indian Pvt. Ltd., India

<sup>&</sup>lt;sup>3</sup> Indiana University Purdue University Indianapolis, USA

<sup>&</sup>lt;sup>4</sup> Emory University School of Medicine, USA

<sup>&</sup>lt;sup>5</sup> Indiana University Purdue University Indianapolis, USA, email: saptpurk@iupui.edu

ing data and the continuous fluctuations in the data influenced the model's performance [4]. Their model bettered the Convolutional Neural Network (CNN) that gave an average RSME of 21.726 for six subjects [18]. Bertachi et al. predicted blood glucose levels using Artificial Neural Networks with the inclusion of physiological data [1]. Their results were not significantly dissimilar to those obtained in the data driven models. All the previous studies demonstrate that a lower RMSE is obtained at the 30-minute prediction when compared to the 60-minutes values. We postulate that a hybrid approach of combining both the data driven and physiological models could improve on the performance of the individual models and incorporate this in our approach.

# **3 METHODS**

## 3.1 Dataset Description

A detailed description of the dataset has been previously published in the OhioT1DM dataset paper [10]. We used the data provided on 12 subjects for training, and 6 test subjects. Furthermore, the parameters basal and temp basal were merged into a single parameter.

We converted both the training and testing dataset from XML to CSV, keeping the same frequency of 5 minutes. Using 5-min interval CGM values as the base, we re-sampled the data in the given time interval and filled the blank values using forward and backward filling methods. Subject-596 has the highest number of records (13628), while subject-552 has the lowest testing records (11096). Subject-575 has the highest number of features (27) while subject-567 has the lowest (16).

## 3.2 Description of ML models

We used the following deep learning models to predict the blood glucose levels of each subject. The data pre-processing and model development are summarized in figure 1.

#### 3.2.1 Long Short-Term Memory (LSTM) Networks

LSTMs were originally introduced by Hochreiter and Schmidhuber [7] and later refined and popularized [14] [17]. LSTMs are a special kind of RNNs, capable of learning long-term dependencies. This quality of LSTMs helps memorize useful parts of the sequence and the model learns parameters more efficiently, making it useful for time series models.

We trained two models using LSTMs, one with 5-min interval data and another with 30-min interval data. In each model, we used all the available features at time t to predict the glucose value at time t+1. Before fitting the dataset, we scaled the dataset using MinMaxScaler from scikit-learn [12].

The LSTM model was built using the Keras [6] platform. We used 128 LSTM units, followed by a dense layer (150 units), dropout layer (0.20), dense layer (100 units), dropout layer (0.15), dense layer (50 units), dense layer (20 units) and a final layer with one unit (for prediction). We used *ReLU* as the activation function with *Adam* optimizer. The loss was calculated in *mean squared error (MSE)* and later converted into *Root Mean Squared Error (RMSE)*. The model was trained for 200 epochs with a batch size of 32. The results of the model for each subject are provided in the results table.

#### 3.2.2 Bi-directional Long Short-Term Memory (BiLSTM) Networks

As our input text data is static, and the entire sequence is available at the same time, we implemented a BiLSTM model to observe how processing the sequence from either direction affected the accuracy. The architecture of the BiLSTM model is similar to the LSTM model and is thus useful for time series prediction.

The data processing and model parameters for BiLSTM and LSTM model were similar with an exception in the model's first layer, where the scaled data was inputted into the Bidirectional LSTM with 128 units. The model was trained for 200 epochs with a batch size of 32. The results of the model for each subject are provided in the results table.

#### 3.2.3 Temporal Convolutional Networks (TCN)

TCNs were originally introduced by Lea and Videl [9] in 2016. TCNs are extremely useful in capturing the high-level temporal relationships in sequential networks. The TCN architecture allows capturing long-range spatio-temporal relationships. TCN's help capture the blood glucose level of subjects who usually have routine lifestyles, as TCNs can capture hierarchical relationships at low, intermediate, and high time scales.

The data processing steps are similar to the LSTM model. The TCN model was built using the Keras platform, but the depth of the model is relatively simpler compared to the LSTM and BiLSTM model. The scaled data was inputted into a TCN layer and then connected to a dense layer with one unit for the output. The model used *Adam* optimizer and *MSE* for calculating loss which was later converted to *RMSE*. The model was trained for 10 epochs and the obtained results are provided in the results table.

#### 3.2.4 Convolutional LSTM

Convolutional LSTMs (ConvLSTM) were introduced by Xingjian Shi et al. [15] in 2015. ConvLSTMs are created by extending the fully connected LSTM to have convolutional structure in both the input-to-state and state-to-state transitions. ConvLSTM network captures spatio-temporal correlations better and usually outperform Fully Connected LSTM networks.

The scaled data was reshaped and inputted to a convolution layer with 32 filters of kernel size 1, followed by LSTM layer with 128 units, Dense layer with 150 units, Dropout layer with 0.2 dropout rate, Dense layer with 100 units, Dropout layer with 0.15 rate, Dense layer with 50 units, Dense layer with 16 units and finally a Dense layer with 1 unit for prediction. *ReLU* activation function was used in all layers. The model used *Adam* optimizer and the *MSE* loss was further converted to RMSE for model comparison. The model was trained for 200 epochs with a batch size of 32. The obtained results are provided in the results table.

#### 3.2.5 Description of Sequence-to-Sequence Models

Sequence to sequence models were first introduced by Google in 2014 [16]. These models map fixed-length input with fixed-length output where length of input and output differ. Sequence-to-sequence models consist of three parts:

• **Encoder:** Encoder consists of stacks of several recurrent (LSTM) units where each unit takes a single element of the input sequence, extracts information from it and propagates it to the next unit.



Figure 1. Process Architecture

- Encoded Vector: This is the intermediate step and the final hidden layer of the encoder. It also acts as the first hidden layer for the decoder to make predictions. This vector encapsulates all information from all input samples and provides this information to the decoder.
- **Decoder:** This consists of stacks of recurrent unit where each unit predicts output at time step *t*. Each unit accepts a hidden layer as input and produces output as well as its own hidden state.

The main advantage of this architecture is that it can map sequences of different lengths to each other. We applied 3 variants of sequence to sequence models viz., sequence-to-sequence LSTM, sequence-to-sequence Bi-LSTM, and sequence-to-sequence CNN-LSTM.

For training of sequence-to-sequence models, we split the data into windows of 60 minutes. This approach is intuitive and helpful as BGLP values can be predicted 1-hour ahead. It is also helpful while modelling as the model can be used to predict blood glucose values at specific time periods, let's say (after 10 minutes) or a whole sequence of blood glucose values.

To evaluate these sequence-to-sequence models we used walk forward validation. Here the model predicts the next one hour and then the actual data for one hour is given to make prediction for next one hour. See below table 1 for more illustration:

Table 1. Description of Sequence-to-Sequence input and prediction values

Input	Prediction
1st 60 minutes data	2nd 60 minutes data
[1st + 2nd] 60 minutes data	3rd 60 minutes data
[1st + 2nd + 3rd] 60 minutes data	4th 60 minutes data

For our training, we kept our input size (number of prior observations required to make next predictions) as 30 minutes data to predict next 60 minutes data. Each sequence-to-sequence model used in our work is described below:

#### 1. Sequence-to-Sequence LSTM

In this model, we used 200 LSTM cells for the encoder and decoder. This layer was followed with 2 dense layers containing

150 and 1 units wrapped in a *TimeDistributed* layer. The model was trained for 80 epochs with batch size of 40. We used *Adam* optimizer [8] with learning rate of 0.01 and loss function as *MSE*.

### 2. Sequence-to-Sequence Bi-LSTM

In this model, we used 100 Bi-LSTM cells (LSTM cells wrapped in Bidirectional wrapper) for the encoder and decoder. This layer was followed with 2 dense layers containing 150 and 1 units wrapped in a TimeDistributed layer. The model was trained for 80 epochs with batch size of 40. Similar to sequence-to-sequence LSTM, Adam optimizer was used with 0.01 learning rate and "mean squared error" as the loss function.

3. **Sequence-to-Sequence CNN-LSTM** In this model, we used 2 1D Convolutional layer with filter size of 128 and 64 respectively. Convolutional layers were followed with MaxPooling 1D layer and flatten layer for the encoder. 200 LSTM cells are used for the decoder. This layer was followed with 2 dense layers containing 100 and 1 units wrapped in a TimeDistributed layer. The model was trained for 80 epochs with batch size of 40. Similar to above models, Adam optimizer was used with 0.01 learning rate and "mean squared error" as the loss function.

#### 3.2.6 Transfer Learning

For transfer learning, we first found the most relevant and common features among all 12 subjects. The importance of features was found using a *Gradient Boosting* algorithm. We set the cumulative frequency to 0.99 for feature selection and the 5 most important and common features are as follows: *'finger stick value', 'basal rate value', 'galvanic skin response value', 'skin temperature value', 'bolus dose value'* 

Using the above-identified important features only, we trained our model on a randomly selected subject (567) and subsequently, finetuned each sequence-to-sequence model on each subject. The final model was used for prediction on the test data. The configurations of each model was similar to the sequence-to-sequence model as described above.



Figure 2. Actual and Predicted values of subject 552 at 30 minutes horizons



Figure 3. Actual and Predicted values of subject 584 at 30 minutes horizons

# **4 RESULTS**

Figures 2 and 3 shows the comparison between the actual and the predicted values obtained from our best performing model i.e. sequenceto-sequence BiLSTM model. From the figures, it is clear that our model closely predicts the values of the test data by following similar peaks and troughs.

The RMSE of the 30 minutes horizon predictions of the other models are presented in tables 3, 4 and 5. From the tables, the sequence-to-sequence (Seq2Seq) models performed better than all the other models with an average RMSE of 20.8 for Seq-2-Seq LSTM, **20.6 for Seq-2-Seq BiLSTM**, and 21.0 for Seq-2-Seq CNN-LSTM. Table 2 describes the RMSE and MAE values for the

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	RMSE		M	AE
Subjects	30 Mins	60 Mins	30 Mins	60 Mins
584	29.3	45.6	23.9	38.2
567	21.4	38.3	20.5	37.1
596	17.0	27.4	12.8	22.2
552	14.1	24.8	9.5	18.2
544	17.4	29.6	19.9	36.8
540	24.6	42.7	22.9	36.9
Mean	20.6	34.7	18.3	29.1

sequence-to-sequence BiLSTM model which performed better than the individual and transfer learning models.

From Table 2, the value for the RMSE varies from 14.1 in subject 552 to 29.3 in subject 584 at 30 minutes, and between 24.8 in subject 552 to 45.6 in subject 584 at 60 minutes. The MAE values lies between 9.5 to 23.9 at 30 minutes and between 18.2 and 38.2 at 60 minutes. The difference in RMSE values could be attributed to the number of missing data. Subject 552 (with the lowest RMSE) has 3949 records while subject 584 (with the highest RMSE) has 2994 records.

Table 3. RMSE values for individual models at 30 minutes Horizon

Subjects	LSTM	BiLSTM	TCN	ConvLSTM
584	27.97	29.06	26.55	26.57
567	25.65	27.04	25.71	26.04
596	19.47	20.30	18.95	21.08
552	20.62	20.30	17.14	17.73
544	21.34	22.06	80.67	20.94
540	30.21	31.72	25.94	27.35
Mean	25.0	24.4	34.7	23.2

 Table 4.
 RMSE values for sequence-to-sequence models at 30 Minutes horizon

	Seq-2-Seq	Seq-2-Seq	Seq-2-Seq
Subjects	LSTM	BiLSTM	CNN-LSTM
567	21.9	21.4	24.1
540	25.2	24.6	24.0
544	16.2	17.4	16.3
596	17.6	17.0	17.0
584	29.4	29.3	29.9
552	14.3	14.1	14.6
Mean	20.8	20.6	21.0

 Table 5.
 RMSE values for sequence to Sequence transfer learning model at 30 Minutes horizon

	Seq-2-Seq	Seq-2-Seq	Seq-2-Seq
Subjects	LSTM	BiLSTM	CNN-LSTM
567	33.5	30.8	32.6
540	39.7	32.7	44.2
544	23.1	31.5	21.8
596	19.2	18.0	17.9
584	36.8	37.3	38.1
552	21.8	14.3	17.7
Mean	29.0	27.4	28.7

Subject 584 in figure 3 shows more fluctuations, has a higher peak and lower troughs than subject 552 in figure 2. The effect of these variations are reflected in our results as patient 584 has the highest RMSE value while subject 552 has the lowest RMSE values. It is evident that the levels of variations in the individual subjects contributes significantly to the differences in RMSE values of the individual subjects in our model.

# **5** CONCLUSION AND FUTURE SCOPE

In this paper, we present results of application of deep learning models to make predictions of blood glucose values. Overall, sequenceto-sequence models especially Bi-LSTM have the best performance as these models are best at mapping sequences irrespective of their lengths. Our performance is affected by fluctuations in glucose values and also with missing data as described in previous experiments. Given the overall success of transfer learning, we also evaluated the potential of single model prediction via transfer learning approach. The transfer learning approach was inferior to the sequence to sequence models.

Compared to the previous paper for BGLP Challenege, we observed that two papers [2] and [5] have better results than our proposed results. But [5] have used interpolation as a part of data processing which is against the rules of the competition and [2] did not mention details about data processing. Our future work will be to improve the transfer learning model as we are provided with more common features among all subjects, so that we can create a generic model for predicting blood glucose levels.

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